GAME ARTIST

ROSE RAJESH



LINKEDIN:
LINKEDIN.COM

PORTFOLIO
PORTFOLIO.COM

ABOUT ME

I'm a Game Art & Design student passionate about visual storytelling, character and world building. With experience in digital art, 3D models, and game development, I enjoy exploring different artistic styles and approaches to visual design. I aim to create engaging visuals that bring ideas to life and contribute to immersive, emotionally driven game experiences.

SKILLS

- 2D DIGITAL ART
- 3D MODELLING
- TEXTURING AND LIGHTING
- BASIC UNITY DEVELOPMENT

EDUCATION

BACHELOR'S DEGREE IN GAME ART AND DESIGN

ECOLE INTUIT LAB BENGALURU (2023-2027)

EXPERIENCE

- **MONKEY GAME STUDIOS - GAME ARTIST INTERN**